











SPRING TERM CURRICULUM PLAN

YEAR GROUP 6

	When our children leave Moo	rhill, they will be motivated and	d inspired learners who are		
OUR WHOLE-SCHOOL VISION FOR EVERY	articulate, literate, and numerate. They will know that by working hard and working				
MOORHILL CHILD	together they can achieve gre	together they can achieve greater success; they will have high aspirations, lifelong skills for			
WOOKINEE CINED	learning and will successfully of	demonstrate our core values in	all areas of our lives.		
	Our curriculum is cohesive	Our curriculum is creative,	Our curriculum is		
	across the local and wider	developing memorable	collaborative. Children build		
	community and across subjects	experiences so that children	emotional resilience and		
	and topics, providing challenge	are enthused by their learning,	develop their articulacy and		
	and celebrating our	which creates awe and	self-confidence. Through a		
THE VISION OF THE	individuality as a school and	wonder. Children explore and	clear sense of motivation and		
CURRICULUM AT	community. In developing	develop our school values	purpose, children take		
MOORHILL PRIMARY	cohesion, there is clear,	through active learning	ownership of their learning,		
SCHOOL	planned, and well-sequenced	experiences. They develop	and this is shared by our whole		
SCHOOL	learning so that new	lifelong skills for learning and	school community. Every		
	knowledge and skills build on	gain cultural capital within and	member of the school		
	what has been taught before.	outside of our community.	community has high		
			expectations of themselves		
			and others and recognise that		
			everyone can achieve success.		

Experiences and the	riences and the	and the		
wider us of the	ider us of the	f the		
environment for this	onment for this	for this		
term.	term.			

SCIENCE				
Skills as a Scientist	Substantive knowledge	Vocabulary		
Working Scientifically Skills	Recognise that light appears to travel in	Light		
I can report and present findings in oral and	straight lines	Straight lines, Light rays, travel,		
written forms such as displays and other		light source, dark, absence of		
presentations. (circulatory system, light,	Use the idea that light travels in straight	light, transparent, translucent,		
electricity)	lines to explain that objects are seen	opaque, shiny, matt, surface,		
	because they give out or reflect light into	shadow, reflect, mirror,		
I can describe and evaluate my own and	the eye.	sunlight, dangerous, refraction,		
other peoples' scientific ideas using		eye lids, cornea, iris, sclera,		
evidence from a range of sources (light	Explain that we see things because of the	pupil, anterior chamber, ciliary		
bulbs)	way light travels from light sources to our	muscle, optic nerve, lens,		
	eyes or from light sources to objects and	retina		
	then to our eyes.			
	label image of the eye and briefly outline			
	their purpose.			
	Draw and label the process of how light			
	travels from the sun/source, bounces off			
	the object and into our eyes.			
	Investigate the idea of refraction			
	Find out about: Scientist: C.V Raman - 'light			
	scattering' when it passes through objects.			

Skills as an Historian	Substantive knowledge	Vocabulary
Chronological understanding	Choose events from History to place on a	Air raids
Place current study on time line in relation	timeline.	Propaganda
to other studies		Evacuees
Use relevant dates and terms		Bias
Sequence up to 10 events on a time line	Propaganda	Fact
	Explore how the war impacted life,	Opinion
Range and depth of historical knowledge	especially the role of women; use my	Battle of Britain
Find out about beliefs, behaviour and	knowledge to express an opinion and use 2	Blitz
characteristics of people, recognising that	sides to an argument to do this.	Treaty of Versailles
not everyone shares the same views and		Evacuees
feelings	Explore what changes were made in Britain,	Axis Powers
Compare beliefs and behaviour with	to prepare and to get through the war.	rationing
another time studied	Explore how some events, people and	Nazi
Write another explanation of a past event in	changes have been interpreted in different	Holocaust
terms of cause and effect using evidence to	ways and suggest possible reasons for this.	air raid shelter
support and illustrate their explanation	Distinguish between fact, opinion and bias.	Artefacts
Know key dates, characters and events of		Primary sources
time studied.		Secondary sources
	Use a range of primary sources	
Explain the events that led up to World War		
II- Treaty of Versailles (1920)	Explore the bias behind the information	
Compare modern day daily life to that of a	How are the sources of evidence different	
child during World War 2.	from other areas of history studied?	
Identify changes within the time period.	(technological developments and living	
Demonstrate factual knowledge and	memory)	
understanding of aspects of the history of Britain and the wider world.	Secondary sources:	
Britain and the wider world.	Compare a scholarly article against primary	
Identify and describe the different ways in	sources: what is the difference	
which the past has been interpreted.	Sources. What is the difference	
The past has been meet process.		
Interpretations of history		
Link sources and work out how conclusions		
were arrived at; say what conclusions can		
be drawn when there are no primary		
sources.		
Consider ways of checking the accuracy of		
interpretations – fact or fiction and		
opinion		
Be aware that different evidence will lead to		
different conclusions		
Confidently use the library and internet for		
research		
Historical anguis:		
Historical enquiry		
Recognise primary and secondary sources		
Use a range of sources to find out about an		
aspect of time past Suggest omissions and the means of finding		
out		
Bring knowledge gathered from several		
sources together in a fluent account		
The same and the same account		

GEOGRAPHY				
Skills as a Geogrpaher	Substantive knowledge	Vocabulary		
Locational knowledge	Locational knowledge	Europe, America, Japan,		
Locate places across Europe and the World,	Know which countries were involved in	Northern Hemisphere.		
which were involved in the war.	WW2			
	Know the location of radar stations and			
Human and physical geography	airfields in our locality.			
Explain how the environment changed after				
WW2	Human and physical geography			
	Know how the environment changed during			
Geographical skills and fieldwork	WW2 in our locality			
Use a map, aerial photographs and				
digital/computer mapping to locate places				
across Europe and the World, which were	Geographical skills and fieldwork			
involved in the war.				
	Focusing on map work, looking at changes			
	in the landscape that occurred before,			
	during and after WW2.			

RELIGIOUS EDUCATION					
Skills as a theologists Substantive knowledge Vocabulary					
Christianity – Belief and meaning	Beliefs, teachings and sources	Christianity			
Meaning, purpose and truth	Learn to evaluate different beliefs about	Christian			
I can talk about something I can relate to in	eternity and to understand the Christian	Eternal			
a Christian story about love.	perspective on this.	Influences			
I can start to understand what some of the		Ten Commandments			
Christian stories about love mean.		Festivals - Mother's Day, Lent,			
I can ask important questions about		Ash Wednesday, Easter, Shrove			
eternity.		Tuesday, Advent, Christmas,			
I can reflect on my own beliefs about		Harvest, etc.			
whether anything is eternal.		Symbols			
I can give my own answer to whether		Poverty			
anything is eternal and give my reasons.	Practices and ways of life	British society			
	Know the reasons people use to suggest	Christianity			
Christianity – Easter	that Christianity is a strong religion and that	Easter			
Identity, diversity and belonging.	it can be counteracted.	Festivals - Mother's Day,			
Values and commitments	Understand that some festivals that are	Easter, Shrove Tuesday and			
I can tell you about someone who has	special to Christians.	Christmas			
influenced me and why I respect them.		Beliefs			
I can give my opinion as to whether		Humanists			
Christianity is a strong religion now and say		Ten Commandments			
why I think this.					
DESIGN TECHNOLOGY					
DESIGN TECHNOLOGY					

Skills as a design and technologist	Substantive knowledge	Vocabulary
Explore	Explore	Seam
I can use my ideas to develop my work,	I know backstitch, cross, running,	Prototype
taking into account the purpose.	overstitch.	Durable
I can carry out research (surveys,	I know how to cast on/off.	Refine
interviews, questionnaires and web-based	I know how pattern pieces fit together to	Fabric
resources).	create a product.	Denim
Identify the needs, wants, preferences and	Know what the Make Do and Mend	Cotton
values of particular individuals and groups.	Campaign is and its purpose	Stuff
I can develop a simple design specification	Know that different materials can be used	Cast on/off
to guide my thinking.	to stuff cushions.	Pattern pieces
		Running stitch
Design	Design	Cross stitch
I can share and clarify ideas through	I know my design criteria and how to match	Pattern
discussion.	my product to it.	Back stitch
I can model their ideas using prototypes and	I know that it is important to plan the steps	Over stitch
pattern pieces.	of my design.	Refine
I can use annotated sketches, cross-	I know what I am making and which tools I	consolidate
sectional drawings and exploded diagrams	am using.	
to develop and communicate their ideas.	I know which sewing stitch and skills I will	
I can make design decisions, taking account	need for my design.	
of constraints such as time, resources and		
cost.	Make	
I can select suitable tools, equipment,	I know procedures to use tools safely and	
materials and components and explain their	accurately.	
choices.	I know how to adapt my design to create	
	my final product.	
Make	I know what tools and materials I need to	
I can create objects that employ a seam	carry out tasks.	
allowance.	I know how to accurately construct my	
I can join textiles with a combination of	product to improve its aesthetics.	
stitching techniques (cross, back, over and	Evaluato	
running stitch.) I can create suitable visual and tactile	Evaluate I know ways to modify my product to	
effects in decoration of textiles. (Such as a	improve it.	
soft decoration for comfort on a cushion).	improve it.	
I can accurately measure, mark out and cut		
materials.		
I can use techniques that involve a number		
of steps.		
I can demonstrate resourcefulness when		
tackling practical problems.		
Evaluate		
I can continually evaluate and modify the		
working features of the product to match		
the initial design specification.		
I can critically evaluate their products		
against their design specification, intended		
user and purpose, identifying strengths and		
areas for development, and carrying out		
appropriate tests.		
I can test the product to demonstrate its		
effectiveness for the intended user and		
purpose.		

ART				
Skills as an artist.	Substantive knowledge	Vocabulary		
Printing	Printing			
Use a range of visual elements to reflect the purpose of the work (by creating world war2 scenes using colour inspiration).	Know what techniques are effective.			
Drawing Can select appropriate media and	Drawing Know what media I need to use.			
techniques to achieve a specific outcome.	Artist Know Edward Ardizzone was an English, painter, print-maker, war artist and author and illustrator of many books.			

COMPUTING				
Skills as a computer scientist	Substantive knowledge	Vocabulary		
E Safety	Copyright and ownership	Copyright and ownership		
Copyright and ownership	Know how to reference and acknowledge			
Demonstrate the use of search tools to find	sources used from the internet.	Filtered		
and access content, which can be reused by	Privacy and security	Public domain		
others.	Know effective ways people can manage	url		
Demonstrate how to make references to	passwords.	usage rights		
and acknowledge sources used from the	Know what to do if a password is shared,	copyright		
internet.	lost or stolen.	attributed		
	Know online services have terms and	reference		
Privacy and security	conditions that govern their use.			
Describe simple ways to increase privacy on				
apps and services that provide privacy		Privacy and security		
settings.	Programming – Scratch	Privacy		
Describe and identify ways in which some	Know how to use algorithms to get a	Permissions		
online content targets people to gain o	desired effect.	Data		
money or information.	Know what a variable can be used for.	Online content		
Dragramming Caratab				
Programming – Scratch		Dua sus us in a Caustala		
Deconstruct a problem into smaller steps,		Programming – Scratch		
Explain and program each of the steps in my		Maniahla		
algorithm.		Variable		
Combine algorithms.		Atmosphere		
Evaluate the effectiveness and efficiency of		Atmosphere Structure		
my algorithm, while I continually test the		Structure		
programming of that algorithm.				
Use a variable for a required output.				

Money and work

about the role that money plays in people's lives, attitudes towards it and what influences decisions about money about value for money and how to judge if something is value for money how companies encourage customers to buy things and why it is important to be a critical consumer

how having or not having money can impact on a person's emotions, health and wellbeing

about common risks associated with money, including debt, fraud and gambling how money can be gained or lost e.g. stolen, through scams or gambling and how these put people at financial risk

how to get help if they are concerned about gambling or other financial risks

Media literacy and digital resilience.

about the benefits of safe internet use e.g. learning, connecting and communicating how and why images online might be manipulated, altered, or faked how to recognise when images might have been altered

why people choose to communicate through social media and some of the risks and challenges of doing so that social media sites have age restrictions and regulations for use

the reasons why some media and online content is not appropriate for children how online content can be designed to manipulate people's emotions and encourage them to read or share things

about sharing things online, including rules and laws relating to this how to recognise what is appropriate to share online how to report inappropriate online content or contact

Belonging to a community

what prejudice means

to differentiate between prejudice and discrimination how to recognise acts of discrimination

strategies to safely respond to and challenge discrimination

how to recognise stereotypes in different contexts and the influence they have on attitudes and understanding of different groups

how stereotypes are perpetuated and how to challenge this

How stereotypes can be unfair, negative or destructive.

Empathise with others in the community and globally e.g. refugees, deprived countries, children experiencing poverty.

MUSIC				
Skills as a musician	Substantive knowledge	Vocabulary		
PERFORMING	PERFORMING	Pulse		
When singing, show greater mastery and	Understands and responds to visual cues for	Rhythm		
control of tone, diction, posture and	starting and stopping, sustaining sounds,	Pitch		
breathing consistently.	ending words with clear consonant sounds	Tempo		
Use the interrelated dimensions of music	and/or fading away, tempi, dynamics and	Dynamics		
when singing and playing.	articulation with greater accuracy.	Notation		
Maintain a third part in a vocal or		RnB		
instrumental piece with an understanding	COMPOSING	Rock		
of harmony and texture.	Know how to notate compositions using a	Reggae		
Perform using conventional rhythmic and	variety of methods.	Рор		
melodic notation to play a variety of ostinati		Film/Classical		
and simple pieces or songs, including	AURAL AWARENESS	Musicals		
expression and articulations.	Continue to develop an awareness of the	Motown,		
Can direct others to start and stop using	inter-related dimensions of music, pulse	Soul		
gestures or counting in, setting tempi and	and articulations.	Disco		
dynamics, articulation and show how to		Funk		
change these within a piece.		Нір Нор		
		Big Band		
		Jazz		
		Dynamics		
		Solo		
COMPOSING				
COMPOSING		Ensemble		
Construct a piece with a more complex		Introduction		
structure (e.g. Rondo, Twelve-bar Blues).		Verse		
Improvise with increasing confidence. (e.g.		Chorus		
using a scale pattern).		Bridge		

Can use different scale patterns to construct Hook melodies (e.g. major, minor, pentatonic). Compositions show sensitivity to Improvise mood/time/location through use of inter-Notation related dimensions of music, including Notes experimenting with harmonies and chords Stave to create texture. Key signature Works independently within a group Coda composition showing thought in selection Ostinato of instruments and playing techniques, Syncopation Notate compositions using a variety of Cannon methods, incorporating the inter-related dimensions of music. **AURAL AWARENESS** Recognise and identify instrumental families

aurally, including instruments from different genres, cultures and traditions, comparing and contrasting them with their own musical practices and experiences. Memorise more complex rhythmic and melodic patterns and match to conventional notation.

Compare and discuss differences in performances of the same piece of music. Recognise a variety of metres.

EVALUATING

Make constructive and refined comments on own and others' music to develop compositions and performances using the full range of inter-related dimensions of music.

Make connections and comparisons with music being listened to and own compositions and performances, identifying the use of musical devices (e.g. Canon, Ostinato, Repetition, Sequence). Recognise how music reflects its purpose, place and time, including other cultures and traditions, and relating it to their own cultures, traditions and experiences.

Backing/ accompaniment

PHYSICAL EDUCATION			
Skills as an athlete	Substantive knowledge	Vocabulary	
Teamwork	Fitness		
take turns.			

listen when someone else if giving their idea and contribute my ideas.

stay motivated for my team.

follow instructions given by my peers based on a job role or position.

look to help and support my team mates.

Fitness

60 mins of active exercise in a day. understand my body and how muscles grow.

understand the difference between feeling tired and lacking stamina or resilience. know how to improve my stamina.

Health and Safety

explain what being safe means in school and during PE.

identify actions/areas that may be unsafe and explain why.

set up equipment and apparatus safely. know what a risk assessment is. risk assess aspects of PE lessons.

Competition

know what it is to win and lose.
win and lose with dignity.
congratulate the winner.
follow the rules of a game.
work to beat my own personal best.
where improvement is needed to better my own scores.

use communication and collaboration to learn from others to improve myself.

Leadership

direct a partner or small group. listen to others and take on board ideas. adapt to the skills and needs of a group. make decisions to benefit my team perform & create motifs in a variety of aerobic/fitness/circuit moves with accuracy and consistency.

select & use a wide range of compositional skills to demonstrate ideas.

stretch my muscles, using my knowledge of which muscles will be used.

touch my toes both standing and sitting lead my own warm up

know that aerobics is designed to get the heart rate elevated and to work all muscles know that a warm up and cool down is essential to prevent injury.

Designs stations to target muscle groups or a specific requirement of fitness.

Netball

hold the netball correctly and use my body and hands to throw the ball with aim. Vary distance of chest pass by changing the force used catch the ball while standing keep possession of the ball for three seconds before passing. block/mark my opposition correctly. change directions quickly to dodge and weave whoever is marking me. understand the role of a defender. intercept a pass effectively. know It is a non-contact sport know that I need to maintain a metre distance between myself and the person I am marking when they have the ball. know I can use two hands to shoot, or I can use one arm as a guide while I shoot using the other hand. begin to shoot with some accuracy.

begin to create build up play (Pass – pass – pass – shoot) with teammates. know that in netball the net doesn't have a back board – basketball does. understand all positions of the team and who they should be marking. find space for my team to pass and identify the most appropriate person to pass towards.

Healthy Lifestyle

identify and explain the changes I can feel when I exercise (heart rate, breathing, sweating, muscle groups) understand why I need to exercise and why it is important.

take part and lead a warm-up and cool down and explain why this is needed. find and explain links between diet and exercise. name positions on a netball team. position myself correctly on a netball court.

know that whichever foot I land on first, is the foot that remains in contact with the floor and I can pivot round it using the other foot

Badminton

know what a badminton racket is and identify differences to other rackets

Positions – centre, goal attack, goal shooter, goal defence, goal keeper, wind attack, wind defence.

Mark Pivot Shoot Aim

Forehand Backhand Evaluation know what a shuttlecock is. Rally make a positive comment on another's hit the shuttlecock using a forehand, Court backhand and overhead shot. Net performance. be self-reflective and enhance my own vary the distance needed by varying the Light feet performance through this. pressure/force behind the racket. Overhead offer constructive areas for development. hold the racket correctly, maintain a rally Shuttlecock refine my own performance after receiving and direct the shuttlecock to a desired Racket feedback. location. explain how I did something to coach use my body position and wrist movement someone else. to change the direction of the shuttlecock tactically. move to the desired location when a shuttlecock is coming towards me quickly and efficiently. officiate a game, keeping the correct score

and calling in/out.